

# *QuaternionAnalysis Package*

## *User's Guide*

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The *Mathematica* QuaternionAnalysis package adds functionalities to the Quaternions package for implementing Hamilton's quaternion algebra. It also provides tools for manipulating regular quaternion valued functions, in the sense of Fueter. Some of the added new features include the possibility of performing operations on functions defined in  $\mathbb{R}^{n+1}$ ,  $n \geq 2$ .

### ■ About QuaternionAnalysis Package

QuaternionAnalysis is an add-on application for manipulating quaternion valued, or more generally paravector valued, regular functions. It is closely based on the book *Holomorphic functions in the plane and n-dimensional space*, by K. Guerlebeck, K. Habetha and W. Sproessig.

**Version:** 1.0.0

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**Download:** The first version of the package, informations about installation and future updates can be obtained from the website

`http://w3.math.uminho.pt/QuaternionAnalysis`

**Requirements:** *Mathematica* Quaternions Package

**Warnings:**

- The QuaternionAnalysis package adds functionality to the following functions: Plus, Times, Divide, Power, Re, Conjugate, Dot, Abs, Norm, Sign and Derivative.
- In this package, the quaternions can have real valued or symbolic entries.
- Some of the new functions overshadow those of the Quaternions package: Abs, Norm, ScalarQ, Quaternions`Private`extfunc.

**Keywords:** Fueter, Hamilton, quaternions, paravectors, monogenic functions.

## ■ Tutorial

This package endows the standard package Quaternions which implements Hamilton's quaternion algebra with the ability to perform operations on quaternion-valued functions.

A collection of new functions is introduced to provide basic mathematical tools necessary for dealing with quaternion valued regular functions, in the sense of Fueter. Some of the new added features include the possibility of manipulating functions defined in  $\mathbb{R}^{n+1}$ , for  $n \geq 2$ .

### □ Hamilton's Quaternion Algebra

A quaternion  $x$  is a number of the form

$$x = x_0 + i x_1 + j x_2 + k x_3, \quad x_i \in \mathbb{R},$$

where  $i, j$  and  $k$  satisfy the multiplication rules:

$$i^2 = j^2 = k^2 = i j k = -1.$$

This noncommutative product generates the algebra of real quaternions  $\mathbb{H}$ . The real vector space  $\mathbb{R}^4$  can be embedded in  $\mathbb{H}$  by identifying the element  $x = (x_0, x_1, x_2, x_3) \in \mathbb{R}^4$  with the element  $x = x_0 + i x_1 + j x_2 + k x_3 \in \mathbb{H}$ .

The standard package Quaternions adds rules to `Plus`, `Minus`, `Times`, `Divide` and the fundamental `NonCommutativeMultiply`. Among others, the following quaternion functions are included: `Re`, `Conjugate`, `AbsIJK`, `Sign`, `AdjustedSignIJK`, `ToQuaternion`, `FromQuaternion` and `QuaternionQ`.

In the QuaternionAnalysis package, a quaternion is also an object of the form `Quaternion[x0, x1, x2, x3]`, whose entries are not necessarily numeric valued. This package allows the use of symbolic entries, assuming that all symbols represent real numbers.

<b>Quaternion[x0, x1, x2, x3]</b>	the quaternion $x_0 + i x_1 + j x_2 + k x_3$ with symbolic entries
<b>Vec[x]</b>	the vector part of $x$
<b>Abs[x]</b>	extends the absolute value function to quaternion objects
<b>AbsVec[x]</b>	the absolute value of the vector part of $x$
<b>Norm[x]</b>	extends the norm function to quaternion objects
<b>W[x]</b>	the sign of the vector part of the quaternion $x$
<b>Dot[x, y]</b>	extends the dot product to quaternion objects
<b>SymmetricProduct[x, y]</b>	the symmetric product of two quaternions
<b>QPower[x, n] x^n</b>	a recursive implementation of the Power
<b>PureQuaternionQ[x]</b>	gives True if $x$ is a pure quaternion
<b>ScalarQ[x]</b>	overloads the original <code>ScalarQ</code> to allow symbolic entries

### Quaternion Algebra

This loads the package

```
<< QuaternionAnalysis`
```

```
⚠ SetCoordinates::valid : The coordinates system is set to {X0, X1, X2, X3}.
```

Quaternions can have either numeric entries or symbolic ones

```
Quaternion[1, 2, 3, 4] + 2 Quaternion[a, b, c, d] // TraditionalForm
```

$$1 + 2 a + (2 + 2 b) i + (3 + 2 c) j + (4 + 2 d) k$$

Operations on Quaternions

```
x = Quaternion[1, 2, 3, 4]; y = Quaternion[4, 3, 2, 1];
x ** Vec[x]
```

$$\text{Quaternion}[-29, 2, 3, 4]$$

```
SymmetricProduct[x, y]
```

$$\text{Quaternion}[-12, 11, 14, 17]$$

```
(x ** y + y ** x) / 2
```

$$\text{Quaternion}[-12, 11, 14, 17]$$

```
QPower[Quaternion[a, b, c, d], 2]
```

$$\text{Quaternion}[a^2 - b^2 - c^2 - d^2, 2 a b, 2 a c, 2 a d]$$

$W$  is the sign of the vector part of a quaternion. If  $x$  is a real number,  $\omega(x) = 0$

```
W[x] // TraditionalForm
```

$$\frac{2 i}{\sqrt{29}} + \frac{3 j}{\sqrt{29}} + \frac{4 k}{\sqrt{29}}$$

```
Sign[Vec[x]]
```

$$\text{Quaternion}\left[0, \frac{2}{\sqrt{29}}, \frac{3}{\sqrt{29}}, \frac{4}{\sqrt{29}}\right]$$

```
W[Quaternion[a, 0, 0, 0]]
```

$$\text{Quaternion}[0, 0, 0, 0]$$

## □ Representation of real quaternions

### ■ Complex-like form

A non-real quaternion  $x$  can be written as

$$x = x_0 + \omega(x) |\underline{x}|,$$

where  $x_0$  and  $\underline{x}$  are the real and vector parts of  $x$ , respectively, and  $\omega(x)$  is the unit quaternion

$$\omega(x) = \frac{x}{|x|},$$

very much like a complex number is written in the form  $a + i b$ . This representation is known as the complex-like form of a quaternion.

To perform operations on quaternions written in the complex-like form, an object of the form `ComplexLike[a, b]` is defined. For such objects, simple rules as `Plus`, `Times`, `Power` and functions as `Re`, `Abs`, `Norm`, etc. are defined, mimicking the complex ones.

■ **Polar representation**

A non-real quaternion  $x$  permits the representation

$$x = |x|(\cos \phi + \omega(x)\sin \phi),$$

where  $\phi = \operatorname{arccot} \frac{x_0}{|\underline{x}|}$

■ **Complex representation**

Any quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  can be written as

$$x = (x_0 + i x_1) + (x_2 + i x_3) j$$

and represented by the complex matrix

$$\begin{pmatrix} x_0 + i x_1 & x_2 + i x_3 \\ -x_2 + i x_3 & x_0 - i x_1 \end{pmatrix}.$$

Thus, the product of two quaternions can be expressed by the product of the two corresponding complex matrices.

■ **Matrix representation**

The left and right representations of the quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  are

$$L_x = \begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & -x_3 & x_2 \\ x_2 & x_3 & x_0 & -x_1 \\ x_3 & -x_2 & x_1 & x_0 \end{pmatrix}$$

and

$$R_x = \begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & x_3 & -x_2 \\ x_2 & -x_3 & x_0 & x_1 \\ x_3 & x_2 & -x_1 & x_0 \end{pmatrix}.$$

These matrices can be associated with the left and right product of the quaternions  $x$  and  $y$ , i.e

$$x \rightarrow L_x \text{ with } x y \rightarrow L_x y \text{ and } x \rightarrow R_x \text{ with } y x \rightarrow R_x y$$

where  $y$  is the vector in  $\mathbb{R}^4$  corresponding to the quaternion  $y$ .

<b>ComplexLike[x,y]</b>	the real part and the norm of the vector part of a quaternion
<b>ToComplexLike[x]</b>	complex-like representation of a quaternion
<b>PolarForm[x]</b>	polar form of a quaternion

<b>QuaternionToComplex[x]</b>	complex representation of a quaternion
<b>ComplexToQuaternion[x,y]</b>	returns the quaternion $x + yJ$
<b>QuaternionToComplexMatrix[x]</b>	complex representation matrix of a quaternion
<b>QuaternionToMatrixR[x]</b>	real right representation matrix of a quaternion
<b>QuaternionToMatrixL[x]</b>	real left representation matrix of a quaternion

Representation of real quaternions

ToComplexLike gives the complex-like form of a quaternion

```
x = Quaternion[1, 2, 3, 4];  
X = ToComplexLike[x]
```

ComplexLike  $[1, \sqrt{29}]$

```
X // TraditionalForm
```

$1 + \sqrt{29} w$

Operations on ComplexLike objects

```
Conjugate[X]
```

ComplexLike  $[1, -\sqrt{29}]$

```
Abs[X]
```

$\sqrt{30}$

If  $\omega(x) = \omega(y)$ , then all the algebraic operations can be computed as if  $x$  and  $y$  were complex numbers.

```
y = Quaternion[a, 2, 3, 4];  
x ** y
```

Quaternion  $[-29 + a, 2 + 2 a, 3 + 3 a, 4 + 4 a]$

```
ToComplexLike[x] ToComplexLike[y]
```

ComplexLike  $[-29 + a, \sqrt{29} + \sqrt{29} a]$

```
First[%] + Last[%] W[x] // Simplify
```

Quaternion  $[-29 + a, 2 + 2 a, 3 + 3 a, 4 + 4 a]$

The PolarForm of a quaternion

**PolarForm** [x]

$$\left\{ \sqrt{30}, \text{ArcCot} \left[ \frac{1}{\sqrt{29}} \right] \right\}$$

{Abs [x], ArcCot [Re [x] / AbsVec [x]]}

$$\left\{ \sqrt{30}, \text{ArcCot} \left[ \frac{1}{\sqrt{29}} \right] \right\}$$

Complex form of a quaternion

**QuaternionToComplex** [x]

{1 + 2 i, 3 + 4 i}

**ComplexToQuaternion** @@%

Quaternion[1, 2, 3, 4]

**QuaternionToComplexMatrix** [x] // **MatrixForm**

$$\begin{pmatrix} 1 + 2 i & 3 + 4 i \\ -3 + 4 i & 1 - 4 i \end{pmatrix}$$

**y = Quaternion**[4, 3, 2, 1]; **x \*\* y**

Quaternion[-12, 6, 24, 12]

**QuaternionToComplexMatrix** [x].**QuaternionToComplexMatrix** [y] // **MatrixForm**

$$\begin{pmatrix} -12 + 6 i & 24 + 12 i \\ -24 + 12 i & -12 - 6 i \end{pmatrix}$$

Matrix form of a quaternion

**QuaternionToMatrixL** [x] // **MatrixForm**

$$\begin{pmatrix} 1 & -2 & -3 & -4 \\ 2 & 1 & -4 & 3 \\ 3 & 4 & 1 & -2 \\ 4 & -3 & 2 & 1 \end{pmatrix}$$

**QuaternionToMatrixL** [x].**List** @@y

{-12, 6, 24, 12}

**QuaternionToMatrixR [y] .List @@ x**

{-12, 6, 24, 12}

## □ Quaternion Analysis

In 1935, R. Fueter, one of the founders of Quaternion (or Quaternionic) Analysis, proposed a generalization of complex analyticity to the quaternionic case by means of an analogue of the Cauchy-Riemann equations.

The QuaternionAnalysis package leads with quaternion-valued functions  $f$  of one quaternion variable  $x$ , defined in a domain  $\Omega \subset \mathbb{R}^4$ , of the form

$$f(x) = f_0(x) + i f_1(x) + j f_2(x) + k f_3(x),$$

where  $x=(x_0, x_1, x_2, x_3)$  and  $f_k$  are real valued in  $\Omega$  functions. Continuity, differentiability or integrability are defined coordinatewisely.

The quaternionic Cauchy-Riemann operator is defined as

$$\bar{\partial} = \partial_0 + \partial_{\underline{x}}, \text{ where } \partial_0 = \frac{\partial}{\partial x_0} \text{ and } \partial_{\underline{x}} \text{ is the Dirac operator } \partial_{\underline{x}} = i \frac{\partial}{\partial x_1} + j \frac{\partial}{\partial x_2} + k \frac{\partial}{\partial x_3}.$$

A  $C^1$ -function  $f$  satisfying the equation  $\bar{\partial}f = 0$  (resp.  $f\bar{\partial} = 0$ ) is called left monogenic (resp. right monogenic). A function which is both left and right monogenic is called monogenic. In such case, the derivative  $f'$  can be expressed by the real partial derivatives as in the complex case:

$$f' = \frac{1}{2} \partial f = \partial_0 f, \text{ where } \partial = \partial_0 - \partial_{\underline{x}}$$

is the conjugate Cauchy-Riemann operator.

<b>CauchyRiemannL[f]</b>	Cauchy Riemann operator acting on f from the left
<b>CauchyRiemannR[f]</b>	Cauchy Riemann operator acting on f from the right
<b>DiracL[f]</b>	Dirac operator acting on f from the left
<b>DiracR[f]</b>	Dirac operator acting on f from the right
<b>Laplace[f]</b>	Laplace operator
<b>MonogenicQ[f]</b>	gives True for monogenic functions f
<b>Derivative[f]</b>	gives the derivative of a monogenic function f

### Quaternion Analysis

A non-monogenic function

**f = QPower [Quaternion [x0, x1, x2, x3], 2]**

Quaternion [x0<sup>2</sup> - x1<sup>2</sup> - x2<sup>2</sup> - x3<sup>2</sup>, 2 x0 x1, 2 x0 x2, 2 x0 x3]

**CauchyRiemannL [f]**

Quaternion [-4 x0, 0, 0, 0]

**MonogenicQ [f]**

False

---

Monogenic functions

**f = Quaternion [x1 x2 x3 - 1, -x0 x2 x3 + 1, -x0 x1 x3 + 1, -x0 x1 x2 + 1]**

Quaternion [-1 + x1 x2 x3, 1 - x0 x2 x3, 1 - x0 x1 x3, 1 - x0 x1 x2]

**MonogenicQ [f]**

True

**Derivative [f]**

Quaternion [0, -x2 x3, -x1 x3, -x1 x2]

**g = ComplexLike**  $\left[-\frac{r^2}{3} + x0^2, \frac{2 r x0}{3}\right];$

**MonogenicQ [g, x0, r]**

True

## □ Clifford Analysis

Let  $\{e_1, e_2, \dots, e_n\}$  be an orthonormal basis of the euclidean vector space  $\mathbb{R}^n$  with a product according to the multiplication rules

$$e_k e_l + e_l e_k = -2 \delta_{kl}, \quad k, l = 1, \dots, n, \text{ where } \delta_{kl} \text{ is the Kronecker symbol.}$$

This non-commutative product generates the  $2^n$ -dimensional Clifford Algebra  $Cl_{0,n}$  over  $\mathbb{R}$  and the set  $\{e_A : A \subset \{1, \dots, n\}\}$  with  $e_A = e_{h_1} e_{h_2} \dots e_{h_r}$ ,  $1 \leq h_1 < \dots < h_r \leq n$ ,  $e_\emptyset = e_0 = 1$ , forms a basis of  $Cl_{0,n}$ . Denoting by  $A_n$  the subset of the Algebra  $Cl_{0,n}$ ,  $A_n = \text{span}_{\mathbb{R}} \{1, e_1, e_2, \dots, e_n\}$  the real vector space  $\mathbb{R}^{n+1}$  can be embedded in  $A_n$  by the identification of each element  $(x_0, x_1, \dots, x_n) \in \mathbb{R}$  with the so-called paravector  $x = x_0 + x_1 e_1 + x_2 e_2 + \dots + x_n e_n \in A_n$ .

Similarly to the quaternionic and complex case, a paravector can be written in terms of a real part and a vector part as

$$x = x_0 + \underline{x},$$

the conjugate of  $x$  is

$$\bar{x} = x_0 - \underline{x}$$

and the norm  $|x|$  of  $x$  is defined by

$$|x|^2 = x \bar{x} = x_0^2 + x_1^2 + \dots + x_n^2$$

Moreover, denoting by



$$\omega(x) = \frac{x}{|x|} \in S^n,$$

where  $S^n$  is the unit sphere in  $\mathbb{R}^n$ , each paravector  $x$  can be written as a complex-like number

$$x = x_0 + \omega(x) |x|.$$

In general, due to the algebraic properties of  $Cl_{0,n}$ , we have to assume that a monogenic function  $f$ , defined in some open subset  $\Omega \subset \mathbb{R}^{n+1}$ , has values in  $Cl_{0,n}$ , i.e., it is of the form

$$f(x) = \sum_A e_A f_A(x),$$

where  $f_A$  are real functions.

The Cauchy-Riemann operator in  $\mathbb{R}^{n+1}$  is obtained from the generalized Dirac operator

$$\bar{\partial} = \partial_0 + \partial_{\underline{x}}, \text{ where } \partial_{\underline{x}} = \sum_{i=1}^n e_i \frac{\partial}{\partial x_i}$$

and  $f$  is a monogenic function in the sense of Clifford Analysis if it belongs to the kernel of  $\bar{\partial}$ .

In such case,

$$f' = \frac{1}{2} \partial f = \partial_0 f,$$

like in the complex and quaternionic case.

One of the objectives of the QuaternionAnalysis package is to endow the original Quaternions package with the ability to operate on paravector elements. For this purpose, the new object `Paravector` is introduced and some elementary operations and functions are extended: `ToComplexLike`, `Plus`, `Re`, `Conjugate`, `Dot`, `Abs`, `Norm`, `Vec`, `AbsVec`, `W`, `MonogenicQ`, `Derivative`.

If nothing is declared otherwise, it is assumed that  $n = 3$  and therefore the new functions accept as arguments objects of the form `Quaternion` or `Paravector`. For different values of  $n$  one has to declare the space dimension, through the command `SetCoordinates`.

<b>Paravector</b> [ <code>x0,x1,x2, ...</code> ]	represents the paravector $x_0 + x_1 e_1 + x_2 e_2 + \dots$
<b>SetCoordinates</b> [ <code>x0,x1,x2, ...</code> ]	sets the default coordinates to be <code>x0, x1, x2, ...</code>
<b>SetCoordinates</b> [ <code>n</code> ]	sets the default coordinates to be <code>X0, X1, ..., X_{n-1}</code>
<b>\$CoordinatesList</b>	gives the list of variables. <code>{X0, X1, X2, X3}</code> is the default list
<b>\$Dim</b>	gives the dimension of the space. The default dimension is 4 ( $n=3$ )

Paravectors

Set the dimension of the space

```
SetCoordinates [x0, x1, x2]
```

```
△ SetCoordinates::valid : The coordinates system is set to {x0, x1, x2}.
```

```
$Dim
```

```
3
```

Operations on paravectors

```
(p = Paravector [1, 1, 0]) // TraditionalForm
```

```
e0 + e1
```

```
(q = Paravector [-1, 0, 1]) // TraditionalForm
```

```
-e0 + e2
```

```
Conjugate [p] + Vec [q]
```

```
Paravector [1, -1, 1]
```

```
ToComplexLike [p]
```

```
ComplexLike [1, 1]
```

---

The product of two paravectors in  $A_n$  is an element of  $Cl_{0,n}$  but, in general, it is not an  $A_n$ -element. Hence, the multiplication is not extended for this class of objects.

```
p ** q
```

```
Paravector [1, 1, 0] ** Paravector [-1, 0, 1]
```

```
p + 2 q
```

```
Paravector [-1, 1, 2]
```

---

Paravector-valued functions

```
p = Paravector [x02 - x12 - x22, x0 x1, x0 x2];
MonogenicQ [p]
```

```
False
```

```
Derivative [p]
```

```
⚠ MonogenicQ::Fail : The function is non monogenic.
```

```
q = Paravector [x02 -  $\frac{x1^2}{2}$  -  $\frac{x2^2}{2}$ , x0 x1, x0 x2];
MonogenicQ [q]
```

```
True
```

```
Derivative [q]
```

```
Paravector [2 x0, x1, x2]
```

□ **Special Monogenic Polynomials**

The QuaternionAnalysis package includes several functions to construct special monogenic paravector-valued polynomials which behave like monomial functions in the sense of the complex powers  $z^k = (x_0 + i x_1)^k$ ,  $k = 1, 2, \dots$  These polynomials are of the form

$$P_k^n(x) = \sum_{s=0}^k T_s^k x^{k-s} \bar{x}^s, \quad x \in \mathbb{R}^{n+1}$$

where  $T_s^k$  are the numbers

$$T_s^k = \frac{k!}{(n)_k} \frac{\binom{n+1}{2}_{k-s} \binom{n-1}{2}_s}{(k-s)! s!}$$

( $(a)_r$  is the Pochhammer symbol).

These monomial-like polynomials can be written in several other forms, namely in terms of the:

■ **real and vector part of  $x$**

$$P_k^n(x) = \sum_{s=0}^k \binom{k}{s} x_0^{k-s} P_k^n(\underline{x}) = \sum_{s=0}^k \binom{k}{s} c_s(n) x_0^{k-s} \underline{x}^s$$

where

$$c_s(n) = \sum_{t=0}^s (-1)^t T_t^s = \begin{cases} \frac{s!!(n-2)!!}{(n+s-1)!!} & \text{if } s \text{ is odd} \\ c_{s-1}(n) & \text{if } s \text{ is even} \end{cases} \quad \text{and } c_0(n) = 1, \quad n \geq 0$$

( $!!$  is the Factorial2)

■ **complex-like form**

$$P_k^n(x) = u(x_0, r) + \omega(x) v(x_0, r)$$

where  $r = |\underline{x}|$ ,

$$u(x_0, r) = \sum_{s=0}^{\lfloor k/2 \rfloor} \binom{k}{2s} (-1)^s c_{2s}(n) x_0^{k-2s} r^{2s}$$

and

$$v(x_0, r) = \sum_{s=0}^{\lfloor (k-1)/2 \rfloor} \binom{k}{2s+1} (-1)^s c_{2s+1}(n) x_0^{k-2s-1} r^{2s+1}$$

( $\lfloor \dots \rfloor$  is the Floor function).

<b>Tks[k,s,n]</b>	the (k,s) element of a triangle associated with Pk
<b>Tks[k,s]</b>	the default case: Tks[k,s]=Tks[k,s,\$Dim-1]
<b>Ck[k,n]</b>	the alternating sum of Tks
<b>Ck[k]</b>	the default case: Ck[k]=Ck[k,\$Dim-1]
<b>Pk[k,x]</b>	special monogenic polynomial of degree k, for quaternions and 3D paravectors
<b>Pk[k,n,x]</b>	special monogenic polynomial of degree k, for complex-like objects

Special Polynomials

The first quaternion-valued polynomials

```

SetCoordinates [x0, x1, x2, x3]
x = Quaternion [x0, x1, x2, x3];
TableForm[
  Table[{StringJoin[{"Pk[" , ToString[k] , ",x="}], Pk[k, x]],
    {k, 0, 2}]]

```

▲ SetCoordinates::valid : The coordinates system is set to {x0, x1, x2, x3}.

```

Pk[0,x]= Quaternion[1, 0, 0, 0]
Pk[1,x]= Quaternion[x0,  $\frac{x1}{3}$ ,  $\frac{x2}{3}$ ,  $\frac{x3}{3}$ ]
Pk[2,x]= Quaternion[x02 -  $\frac{x1^2}{3}$  -  $\frac{x2^2}{3}$  -  $\frac{x3^2}{3}$ ,  $\frac{2 x0 x1}{3}$ ,  $\frac{2 x0 x2}{3}$ ,  $\frac{2 x0 x3}{3}$ ]

```

If  $n = 2$ , the function Pk accepts as argument  $x$  a Paravector. The first polynomials in  $\mathbb{R}^3$ :

```

SetCoordinates [x0, x1, x2]; x = Paravector [x0, x1, x2];
TableForm[
  Table[{StringJoin[{"Pk[" , ToString[k] , ",x="}], Pk[k, x]],
    {k, 0, 2}]]

```

▲ SetCoordinates::valid : The coordinates system is set to {x0, x1, x2}.

```

Pk[0,x]= Paravector[1, 0, 0]
Pk[1,x]= Paravector[x0,  $\frac{x1}{2}$ ,  $\frac{x2}{2}$ ]
Pk[2,x]= Paravector[x02 -  $\frac{x1^2}{2}$  -  $\frac{x2^2}{2}$ , x0 x1, x0 x2]

```

The function Pk accepts also as argument  $x$  a ComplexLike object. The first polynomials in  $\mathbb{R}^5$ :

```

TableForm[
  Table[{StringJoin[{"Pk[" , ToString[k] , ",4,x="}],
    Pk[k, 4, ComplexLike[X0, R]]}, {k, 0, 3}]]

Pk[0,4,x]= ComplexLike[1, 0]
Pk[1,4,x]= ComplexLike[X0,  $\frac{R}{4}$ ]
Pk[2,4,x]= ComplexLike[- $\frac{R^2}{4}$  + X02,  $\frac{R X0}{2}$ ]
Pk[3,4,x]= ComplexLike[- $\frac{3 R^2 X0}{4}$  + X03,  $-\frac{1}{8} R (R^2 - 6 X0^2)$ ]

```

Pk[k,n,x], k=0,1,... are monogenic polynomials

```

Table[MonogenicQ[Pk[k, x]], {k, 1, 4}]

{True, True, True, True}

Clear[a, r]

```

Assuming [a ∈ Reals && r ≥ 0,  
 Table [MonogenicQ [Pk [k, 2, ComplexLike [a, r]], a, r], {k, 1, 4}]]

{True, True, True, True}

First[\$CoordinatesList]  
 Table [MonogenicQ [Pk [k, 2, ComplexLike [x0, R]]], {k, 1, 4}]

x0

{True, True, True, True}

Pk[k,n,x], k=0,1,... is an Appell sequence, i.e. (Pk[k,n,x])' = k Pk[k-1,n,x]

Table [Derivative [Pk [k, x]], {k, 1, 3}] // TableForm

Paravector [1, 0, 0]  
 Paravector [2 x0, x1, x2]  
 Paravector [3 x0<sup>2</sup> -  $\frac{3}{2}$  (x1<sup>2</sup> + x2<sup>2</sup>), 3 x0 x1, 3 x0 x2]

Table [k Pk [k - 1, x], {k, 1, 3}] // TableForm

Paravector [1, 0, 0]  
 Paravector [2 x0, x1, x2]  
 Paravector [3 (x0<sup>2</sup> -  $\frac{x1^2}{2}$  -  $\frac{x2^2}{2}$ ), 3 x0 x1, 3 x0 x2]

The number triangles Tk[k,s,n]

TableForm [Table [TableForm [Table [Tks [k, s, m], {k, 0, 4}, {s, 0, k}]],  
 {m, {2, 3, 5}}], TableDirections -> Row,  
 TableHeadings -> {" Tks (2)", " Tks (3)", " Tks (5)"}]]

Tks (2)				Tks (3)				Tks (5)					
1				1				1					
2	1			2	1			2	2				
4	4			3	3			5	5				
5	1	1		1	1	1		2	2	1			
8	4	3		2	3	6		5	5	5			
35	15	9	5	2	2	1	1	2	12	9	4		
64	64	64	64	5	10	5	10	7	35	35	35		
63	7	9	3	7	1	4	1	2	3	2	9	6	
128	32	64	32	128	3	15	5	15	14	7	35	35	14

The coefficients Ck[k,2] are the generalized central binomial coefficients with weight  $\frac{1}{2^k}$

Table [Ck [k, 2], {k, 0, 10}]

{1,  $\frac{1}{2}$ ,  $\frac{1}{2}$ ,  $\frac{3}{8}$ ,  $\frac{3}{8}$ ,  $\frac{5}{16}$ ,  $\frac{5}{16}$ ,  $\frac{35}{128}$ ,  $\frac{35}{128}$ ,  $\frac{63}{256}$ ,  $\frac{63}{256}$ }

`Table`  $\left[ \frac{1}{2^k} \text{Binomial} \left[ k, \text{Floor} \left[ \frac{k}{2} \right] \right], \{k, 0, 10\} \right]$

$\left\{ 1, \frac{1}{2}, \frac{1}{2}, \frac{3}{8}, \frac{3}{8}, \frac{5}{16}, \frac{5}{16}, \frac{35}{128}, \frac{35}{128}, \frac{63}{256}, \frac{63}{256} \right\}$

For the default dimension  $n=3$  ( $\$Dim=4$ ), the coefficients  $Ck[k,3] = Ck[k]$  have the simple form

`SetCoordinates` [4]

`△ SetCoordinates::valid` : The coordinates system is set to {X0, X1, X2, X3}.

`Ck`[k] // Factor

$$\frac{3 + (-1)^k + 2k}{2(1+k)(2+k)}$$

`Table`[Ck[k], {k, 0, 10}]

$\left\{ 1, \frac{1}{3}, \frac{1}{3}, \frac{1}{5}, \frac{1}{5}, \frac{1}{7}, \frac{1}{7}, \frac{1}{9}, \frac{1}{9}, \frac{1}{11}, \frac{1}{11} \right\}$

## ■ Overview

### □ Objects and other features

**Quaternion** — represents a quaternion by its numeric or symbolic coefficients

**Paravector** — represents a paravector by its coefficients

**ComplexLike** — represents a quaternion or a paravector by its real part and the norm of its vector part.

**SetCoordinates** — sets the coordinates system

`$CoordinatesList` `$Dim`

### □ Representation forms

**PolarForm** — polar form of a quaternion/paravector

**QuaternionToComplex** — complex representation of a quaternion

**QuaternionToComplexMatrix** — complex representation matrix of a quaternion

**QuaternionToMatrixL** — real left representation matrix of a quaternion

**QuaternionToMatrixR** — real right representation matrix of a quaternion

**ToComplexLike** — representation of a quaternion/paravector by its numeric or symbolic coefficients

**ComplexToQuaternion**

### □ Algebra

**Abs** — extends the absolute value function to quaternion/paravector/complexlike objects

**AbsVec** — absolute value of the vector part of an object

**Dot** — extends the dot product to quaternion objects

**Norm** — extends the norm function to quaternion/paravector/complexlike objects

**QPower** — recursive implementation of the function Power

**SymmetricProduct** — gives the symmetric product of two quaternions

**Vec** — vector part of an object

**W** — sign of the vector part of a quaternion/paravector

**PureQuaternionQ ScalarQ**

### □ Analysis

**CauchyRiemannL** — left Cauchy Riemann operator

**CauchyRiemannR** — right Cauchy Riemann operator

**DiracL** — left Dirac operator

**DiracR** — right Dirac operator

**Laplace** — Laplace operator

**LeftMonogenicQ RightMonogenicQ MonogenicQ**

### □ Polynomials

**Pk** — special monogenic polynomials mimicking the complex powers

**Tks** — a Pascal-like triangle associated with the polynomials Pk

**Ck** — the alternating sum of Tks

## ■ References

- [1] Falcão, M.I., Miranda, F.: Quaternions: A Mathematica package for quaternionic analysis. Lecture Notes in Computer Science, 6784, 200-214 (2011)
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- [3] Guerlebeck, K., Habetha, K., Sproessig, W.: Holomorphic functions in the plane and n-dimensional space. Birkhauser Verlag, Basel (2008)
- [4] Sudbery, A.: Quaternionic analysis. *Math. Proc. Camb. Phil. Soc.* 85, 199-225 (1979)

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## ■ **Appendix - Help pages**

This appendix includes the help pages and several examples for each new function included in the package QuaternionAnalysis.

# AbsVec

`AbsVec[expr]`  
gives the absolute value of the vector part of *expr*.

## MORE INFORMATION

- To use `AbsVec`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion`, `Paravector` and `ComplexLike`.

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

Quaternion numbers:

```
In[2]:= AbsVec[Quaternion[1, 2, 3, 4]]
```

```
Out[2]=  $\sqrt{29}$ 
```

Paravector numbers:

```
In[1]:= AbsVec[Paravector[1, 2, 3]]
```

```
Out[1]=  $\sqrt{13}$ 
```

```
In[2]:= AbsVec[Paravector[a, b, c, d, e]]
```

```
Out[2]=  $\sqrt{b^2 + c^2 + d^2 + e^2}$ 
```

## SEE ALSO

**Quaternion • Paravector • ComplexLike**

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# CauchyRiemannL

`CauchyRiemannL[f]`  
applies the Cauchy-Riemann operator from the left to  $f$ .

## MORE INFORMATION

- To use `CauchyRiemannL`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- The function accepts as argument objects of the form `Quaternion`.
- $\text{CauchyRiemannL}[f] = (\partial_{x_0} + I \partial_{x_1} + J \partial_{x_2} + K \partial_{x_3})(f_0 + If_1 + Jf_2 + Kf_3)$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= $CoordinatesList
```

```
Out[2]= {x0, x1, x2, x3}
```

```
In[3]:= CauchyRiemannL[Quaternion[x0^2 - x1^2 - x2^2 - x3^2, 2 x0 x1, 2 x0 x2, 2 x0 x3]]
```

```
Out[4]= Quaternion[-4 x0, 0, 0, 0]
```

## SEE ALSO

**CauchyRiemannR** • **DiracL** • **DiracR** • **LeftMonogenicQ** • **RightMonogenicQ** • **MonogenicQ**

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# CauchyRiemannR

`CauchyRiemannR[f]`  
applies the Cauchy-Riemann operator from the right to `f`.

## MORE INFORMATION

- To use `CauchyRiemannR`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- The function accepts as argument objects of the form `Quaternion`.
- $\text{CauchyRiemannR}[f] = (f_0 + I f_1 + J f_2 + K f_3) (\partial_{x_0} + I \partial_{x_1} + J \partial_{x_2} + K \partial_{x_3})$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= $CoordinatesList
```

```
Out[2]= {X0, X1, X2, X3}
```

```
In[3]:= CauchyRiemannR[Quaternion[X0^2 - X1^2 - X2^2 - X3^2, 2 X0 X1, 2 X0 X2, 2 X0 X3]]
```

```
Out[4]= Quaternion[-4 X0, 0, 0, 0]
```

## SEE ALSO

**CauchyRiemannL** • **DiracL** • **DiracR** • **LeftMonogenicQ** • **RightMonogenicQ** • **MonogenicQ**

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# Ck

$Ck[k, n]$

gives the alternating sum of  $Tk[k, s, n]$ , i.e.  $Ck[k, n] = \sum_{s=0}^k (-1)^s Tk[k, s, n]$

$Ck[k] = Ck[k, \text{\$Dim} - 1]$ .

## MORE INFORMATION

- To use `Ck`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= Table[Ck[k, 2], {k, 0, 10}]
```

```
Out[2]= {1,  $\frac{1}{2}$ ,  $\frac{1}{2}$ ,  $\frac{3}{8}$ ,  $\frac{3}{8}$ ,  $\frac{5}{16}$ ,  $\frac{5}{16}$ ,  $\frac{35}{128}$ ,  $\frac{35}{128}$ ,  $\frac{63}{256}$ ,  $\frac{63}{256}$ }
```

```
In[3]:= SetCoordinates[4];  
Ck[k] // Factor
```

SetCoordinates::valid : The coordinates system is set to {X0, X1, X2, X3}.

```
Out[3]=  $\frac{3 + (-1)^k + 2 k}{2 (1 + k) (2 + k)}$ 
```

## SEE ALSO

**Pk • Tks • Factorial2**

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# ComplexLike

`ComplexLike[x, y]`

represents a quaternion or a paravector, by its real part -  $x$ - and the norm of its vector part - $y$

## MORE INFORMATION

- To use `ComplexLike`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

`SetCoordinates::valid` : The coordinates system is set to {X0, X1, X2, X3}.

Paravector objects:

```
In[2]:= SetCoordinates[3]
```

`Coordinates::valid` : The coordinates system is set to {X0, X1, X2}.

```
In[2]:= ToComplexLike[Paravector[a, b, c]]
```

```
Out[3]= ComplexLike[a,  $\sqrt{b^2 + c^2}$ ]
```

```
In[4]:= % // TraditionalForm
```

```
Out[4]=  $a + \sqrt{b^2 + c^2} w$ 
```

Operations on `ComplexLike` objects:

The product is defined for objects of the `ComplexLike` form; it is similar to the complex product.

```
In[1]:= (x = ComplexLike[1, 2]) // TraditionalForm  
(y = ComplexLike[2, 3]) // TraditionalForm
```

```
Out[1]=  $1 + 2 w$ 
```

```
Out[1]=  $2 + 3 w$ 
```

```
In[2]:= x y // TraditionalForm
```

```
Out[2]=  $-4 + 7 w$ 
```

```
In[3]:= Conjugate[ComplexLike[1, 2]]
```

```
Out[3]= ComplexLike[1, -2]
```

### Possible Issues (1)

Different objects can have the same `ComplexLike` representation

```
In[1]:= ToComplexLike[Paravector[1, 1, 5]]
```

```
Out[1]= ComplexLike[1,  $\sqrt{26}$ ]
```

```
In[2]:= ToComplexLike[Quaternion[1, 3, -4, 1]]
```

```
Out[2]= ComplexLike[1,  $\sqrt{26}$ ]
```

---

#### SEE ALSO

**Quaternion • Paravector • ToComplexLike • W**

---

#### TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

---

#### MORE ABOUT

- QuaternionAnalysis

# ComplexToQuaternion

ComplexToQuaternion[x,y]  
gives the quaternion x+yj.

## MORE INFORMATION

- To use ComplexToQuaternion, you first need to load the Quaternion Analysis Package using Needs["QuaternionAnalysis`"]
- Mathematical function suitable for both symbolic and numerical manipulation.
- Any quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  can be written as  $x = (x_0 + i x_1) + (x_2 + i x_3)j = \{x_0 + i x_1, x_2 + i x_3\}$ .

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= ComplexToQuaternion[1 + 2 I, 3 + 4 I]
```

```
Out[2]= Quaternion[1, 2, 3, 4]
```

## SEE ALSO

[QuaternionToComplexMatrix](#) • [QuaternionToComplex](#) • [QuaternionToMatrixR](#) • [QuaternionToMatrixL](#)

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis



# DiracL

`DiracL[f]`  
applies the Dirac operator from the left to  $f$ .

## MORE INFORMATION

- To use `DiracL`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- The function accepts as argument objects of the form `Quaternion`.
- $\text{DiracL}[f] = (I \partial_{x_1} + J \partial_{x_2} + K \partial_{x_3})(f_0 + I f_1 + J f_2 + K f_3)$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= $CoordinatesList
```

```
Out[2]= {X0, X1, X2, X3}
```

```
In[3]:= DiracL[Quaternion[X0^2 - X1^2 - X2^2 - X3^2, 2 X0 X1, 2 X0 X2, 2 X0 X3]]
```

```
Out[4]= Quaternion[-6 X0, -2 X1, -2 X2, -2 X3]
```

## SEE ALSO

[CauchyRiemannL](#) • [CauchyRiemannR](#) • [DiracL](#)

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# DiracR

`DiracR[f]`  
applies the Dirac operator from the right to  $f$ .

## MORE INFORMATION

- To use `DiracR`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- The function accepts as argument objects of the form `Quaternion`.
- $\text{DiracR}[f] = (f_0 + I f_1 + J f_2 + K f_3)(I \partial_{x_1} + J \partial_{x_2} + K \partial_{x_3})$ .

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= $CoordinatesList
```

```
Out[2]= {X0, X1, X2, X3}
```

```
In[3]:= DiracR[Quaternion[X0^2 - X1^2 - X2^2 - X3^2, 2 X0 X1, 2 X0 X2, 2 X0 X3]]
```

```
Out[4]= Quaternion[-6 X0, -2 X1, -2 X2, -2 X3]
```

## SEE ALSO

[CauchyRiemannL](#) • [CauchyRiemannR](#) • [DiracR](#)

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# Laplace

`Laplace[f]`  
applies the Laplace operator to `f`.

## MORE INFORMATION

- To use `Laplace`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- The function accepts as argument objects of the form `Quaternion`.
- $\text{Laplace}[f] = (\partial_{x_0}^2 + \partial_{x_1}^2 + \partial_{x_2}^2 + \partial_{x_3}^2) f$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= $CoordinatesList
```

```
Out[2]= {x0, x1, x2, x3}
```

```
In[3]:= Laplace[Quaternion[x0^3 - x1^2 - x2^2 - x3^2, 2 x0^4 x1, 2 x0 x2, 2 x0 x3]]
```

```
Out[4]= Quaternion[-6 + 6 x0, 24 x0^2 x1, 0, 0]
```

## SEE ALSO

[CauchyRiemannL](#) • [CauchyRiemannR](#) • [DiracL](#) • [DiracR](#)

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

---

# LeftMonogenicQ

`LeftMonogenicQ[f]`  
gives `True` if `f` is left monogenic, i.e. `CauchyRiemannL[f]=0`.

---

## MORE INFORMATION

- To use `LeftMonogenicQ`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion`, `Paravector` and `ComplexLike`.

---

## SEE ALSO

**`CauchyRiemannL` • `CauchyRiemannR` • `MonogenicQ` • `RightMonogenicQ`**

---

## TUTORIALS

- `Quaternion Analysis Package`
- `Quaternions Package`

---

## MORE ABOUT

- `QuaternionAnalysis`

# MonogenicQ

MonogenicQ[f]  
gives True if f is monogenic, i.e.  $\text{CauchyRiemannL}[f]=\text{CauchyRiemannR}[f]=0$ .

## MORE INFORMATION

- To use MonogenicQ, you first need to load the Quaternion Analysis Package using `Needs["QuaternionAnalysis`"]`.
- The function accepts as arguments objects of the form Quaternion, Paravector and ComplexLike.

## EXAMPLES

### Basic Examples (4)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

SetCoordinates::valid : The coordinates system is set to {X0, X1, X2, X3}.

```
In[2]:= MonogenicQ[Quaternion[X1 X2 X3 - 1, 1 - X0 X2 X3, 1 - X0 X1 X3, 1 - X0 X1 X2]]
```

```
Out[3]= True
```

In order to use other variables, one need to change the coordinates system

```
In[1]:= SetCoordinates[a, b, c]
```

SetCoordinates::valid : The coordinates system is set to {a, b, c}.

```
In[1]:= MonogenicQ[Paravector[a^2 - \frac{b^2}{2} - \frac{c^2}{2}, a b, a c]]
```

```
Out[2]= True
```

The default variables for the ComplexLike objects are the first element of \$CoordinatesList and R

```
In[1]:= $CoordinatesList
```

```
Out[1]= {a, b, c}
```

```
In[2]:= MonogenicQ[ComplexLike[-\frac{R^2}{2} + a^2, R a]]
```

```
Out[2]= True
```

One can use other variables, as far as they are explicitly mentioned as arguments of MonogenicQ

```
In[1]:= MonogenicQ[ComplexLike[-\frac{r^2}{2} + x0^2, r x0]]
```

```
Out[1]= False
```

```
In[2]:= MonogenicQ[ComplexLike[-\frac{r^2}{2} + x0^2, r x0], x0, r]
```

```
Out[2]= True
```

### Possible Issues (1)

For ComplexLike objects, the use of variables other than X0 and R may require additional assumptions

```
In[1]:= p = Pk[3, 2, ComplexLike[X, Y]]
```

```
Out[1]= ComplexLike[- $\frac{3}{2}$  Im[X2 Y] +  $\frac{3}{8}$  Im[Y3] + Re[X3 -  $\frac{3}{2}$  X Y2], Im[X3 -  $\frac{3}{2}$  X Y2] +  $\frac{3}{2}$  Re[X2 Y] -  $\frac{3}{8}$  Re[Y3]]
```

```
In[2]:= $Assumptions = $Assumptions && Y >= 0 && X ∈ Reals;
```

```
In[3]:= p = Pk[3, 2, ComplexLike[X, Y]]
```

```
Out[3]= ComplexLike[X3 -  $\frac{3}{2}$  X Y2, - $\frac{3}{8}$  Y (-4 X2 + Y2)]
```

```
In[4]:= MonogenicQ[%, X, Y]
```

```
Out[4]= True
```

---

#### SEE ALSO

**CauchyRiemannL • CauchyRiemannR • LeftMonogenicQ • RightMonogenicQ**

---

#### TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

---

#### MORE ABOUT

- QuaternionAnalysis

# Paravector

`Paravector[x0, x1, ..., xn]`

represents the paravector  $x_0 + x_1 e_1 + \dots + x_n e_n$ , where  $\{e_1, \dots, e_n\}$  is an orthonormal basis of the Euclidean vector space  $\mathbb{R}^n$  with a product according to the multiplication rules  $e_k e_l = -e_l e_k$ , if  $k \neq l$  and  $e_k^2 = 1$ .

## MORE INFORMATION

- To use `Paravector`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

The `Paravector` object:

```
In[2]:= SetCoordinates[5]
```

`Coordinates::valid`: The coordinates system is set to  $\{X_0, X_1, X_2, X_3, X_4\}$ .

```
In[2]:= Paravector[1, 2, 3, 4, 5] // TraditionalForm
```

```
Out[2]=  $e_0 + 2 e_1 + 3 e_2 + 4 e_3 + 5 e_4$ 
```

Operations on `Paravector` objects:

```
In[1]:= Paravector[1, 2, 3, 4, 5] + 2 Paravector[5, 4, 3, 2, 1]
```

```
Out[1]= Paravector[11, 10, 9, 8, 7]
```

```
In[1]:= Conjugate[Paravector[1, 2, 3, 4, 5]]
```

```
Out[1]= Paravector[1, -2, -3, -4, -5]
```

### Possible Issues (1)

The product of two paravectors is not, in general, a paravector. Hence, the multiplication is not extended for this class of objects.

```
In[1]:= Paravector[1, 2, 3, 4, 5] ** Paravector[5, 4, 3, 2, 1]
```

```
Out[1]= Paravector[1, 2, 3, 4, 5] ** Paravector[5, 4, 3, 2, 1]
```

## SEE ALSO

[SetCoordinates](#) • [\\$CoordinatesList](#) • [\\$Dim](#) • [Quaternion](#) • [ComplexLike](#)

## TUTORIALS

- [Quaternion Analysis Package](#)

- Quaternions Package

---

**MORE ABOUT**

- QuaternionAnalysis



# Pk

`Pk[k,n,x]`  
gives the monogenic polynomial of degree k, generalizing the complex powers.

## MORE INFORMATION

- To use `Pk`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- If `x` is a quaternion ( $n=3$ ) or a 3D-paravector ( $n=2$ ),

$$P_k^n(x) = \sum_{s=0}^k T_s^k x^{k-s} \bar{x}^s.$$

- If `x=ComplexLike[a,b]=a+ωb`, `Pk` can be written in the more convenient form

$$P_k^n(x) = \sum_{s=0}^k \binom{k}{s} c_s(n) x_0^{k-s} \underline{x}^s$$

## EXAMPLES

### Basic Examples (3)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= SetCoordinates[x0, x1, x2, x3]
x = Quaternion[x0, x1, x2, x3];
TableForm[Table[{StringJoin[{"Pk[" , ToString[k] , ", x]="}], Pk[k, x]}, {k, 0, 3}]]
```

`SetCoordinates::valid` : The coordinates system is set to {x0, x1, x2, x3}.

```
Out[2]//TableForm=
Pk[0,x]= Quaternion[1, 0, 0, 0]
Pk[1,x]= Quaternion[x0, x1/3, x2/3, x3/3]
Pk[2,x]= Quaternion[x0^2 - x1^2/3 - x2^2/3 - x3^2/3, 2x0x1/3, 2x0x2/3, 2x0x3/3]
Pk[3,x]= Quaternion[x0(x0^2 - x1^2 - x2^2 - x3^2), -1/5x1(-5x0^2 + x1^2 + x2^2 + x3^2), -1/5x2(-5x0^2 + x1^2 + x2^2 + x3^2)]
```

```
In[1]:= SetCoordinates[x0, x1, x2]; x = Paravector[x0, x1, x2];
TableForm[Table[{StringJoin[{"Pk[" , ToString[k] , ", x]="}], Pk[k, x]}, {k, 0, 3}]]
```

`SetCoordinates::valid` : The coordinates system is set to {x0, x1, x2}.

```
Out[1]//TableForm=
Pk[0,x]= Paravector[1, 0, 0]
Pk[1,x]= Paravector[x0, x1/2, x2/2]
Pk[2,x]= Paravector[x0^2 - x1^2/2 - x2^2/2, x0x1, x0x2]
Pk[3,x]= Paravector[x0^3 - 3/2x0(x1^2 + x2^2), -3/8x1(-4x0^2 + x1^2 + x2^2), -3/8x2(-4x0^2 + x1^2 + x2^2)]
```

```
In[1]:= TableForm[Table[{StringJoin[{"Pk[" , ToString[k] , ",4,x="}], Pk[k, 4, ComplexLike[X0, R]]}, {k, 0, 3}]]
```

Pk[0,4,x]= ComplexLike[1, 0]

Pk[1,4,x]= ComplexLike[X0,  $\frac{R}{4}$ ]

Out[1]//TableForm= Pk[2,4,x]= ComplexLike[ $-\frac{R^2}{4} + X0^2, \frac{R X0}{2}$ ]

Pk[3,4,x]= ComplexLike[ $-\frac{3 R^2 X0}{4} + X0^3, -\frac{1}{8} R (R^2 - 6 X0^2)$ ]

---

#### SEE ALSO

**Tks • Ck • MonogenicQ**

---

#### TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

---

#### MORE ABOUT

- QuaternionAnalysis

# PolarForm

`PolarForm[expr]`  
gives de polar form of *expr*.

## MORE INFORMATION

- To use `PolarForm`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion` and `Paravector`.

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= PolarForm[Quaternion[1, 2, 3, 4]]
```

```
Out[2]= { $\sqrt{30}$ , ArcCot[ $\frac{1}{\sqrt{29}}$ ]}
```

```
In[3]:= PolarForm[Paravector[1, 2, 3, 4, 5]]
```

```
Out[3]= { $\sqrt{55}$ , ArcCot[ $\frac{1}{3\sqrt{6}}$ ]}
```

## SEE ALSO

**Quaternion • Paravector • ComplexLike • ToComplexLike**

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis

# PureQuaternionQ

`PureQuaternionQ[expr]`  
gives `True` if `expr` is a pure quaternions and `False` otherwise.

## MORE INFORMATION

- To use `PureQuaternionQ`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- Mathematical function suitable for both symbolic and numerical manipulation.

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= q = Quaternion[1, 2, 3, 4];  
PureQuaternionQ[q]
```

```
Out[3]= False
```

```
In[4]:= PureQuaternionQ[Vec[q]]
```

```
Out[4]= True
```

```
In[5]:= PureQuaternionQ[Quaternion[a, b, c, d]]
```

```
Out[5]= False
```

## SEE ALSO

### Quaternion • Vec

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis

# QPower

`QPower[expr, n]`  
a recursive definition of  $exp^n$

## MORE INFORMATION

- To use `QPower`, you first need to load the Quaternion Analysis Package using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation. For symbolic computations we recommend de use of `QPower` rather than `Power`.
- The function accepts as arguments objects of the form `Quaternion` and `ComplexLike`.

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= QPower[Quaternion[1, 2, 3, 4], 2]
```

```
Out[2]= Quaternion[-28, 4, 6, 8]
```

```
In[3]:= Power[Quaternion[1, 2, 3, 4], 2]
```

```
Out[3]= Quaternion[-28, 4, 6, 8]
```

```
In[1]:= QPower[Quaternion[a, b, c, d], 2]
```

```
Out[1]= Quaternion[a2 - b2 - c2 - d2, 2 a b, 2 a c, 2 a d]
```

```
In[2]:= Power[Quaternion[a, b, c, d], 2]
```

```
Out[2]= Quaternion[a2 - b2 - c2 - d2, 2 a b, 2 a  $\sqrt{\frac{c^2 + d^2}{b^2 + c^2 + d^2}}$   $\sqrt{b^2 + c^2 + d^2}$  Cos[ArcCos[ $\frac{c}{\sqrt{\frac{c^2 + d^2}{b^2 + c^2 + d^2}} \sqrt{b^2 + c^2 + d^2}}$ ] Sign[d]],  
2 a  $\sqrt{\frac{c^2 + d^2}{b^2 + c^2 + d^2}}$   $\sqrt{b^2 + c^2 + d^2}$  Sin[ArcCos[ $\frac{c}{\sqrt{\frac{c^2 + d^2}{b^2 + c^2 + d^2}} \sqrt{b^2 + c^2 + d^2}}$ ] Sign[d]]]
```

## SEE ALSO

### Power • NonCommutativeMultiply

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

---

## MORE ABOUT

- QuaternionAnalysis

# QuaternionToComplex

QuaternionToComplex[x]  
gives a complex representation of the quaternion x.

## MORE INFORMATION

- To use `QuaternionToComplex`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- Mathematical function suitable for both symbolic and numerical manipulation.
- Any quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  can be written as  $x = (x_0 + i x_1) + (x_2 + i x_3)j = \{x_0 + i x_1, x_2 + i x_3\}$ .

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= QuaternionToComplex[Quaternion[1, 2, 3, 4]]
```

```
Out[2]= {1 + 2 i, 3 + 4 i}
```

```
In[1]:= QuaternionToComplex[Quaternion[a, b, c, d]]
```

```
Out[1]= {a + i b, c + i d}
```

## SEE ALSO

[QuaternionToComplexMatrix](#) • [ComplexToQuaternion](#) • [QuaternionToMatrixR](#) • [QuaternionToMatrixL](#)

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

# QuaternionToComplexMatrix

QuaternionToComplexMatrix[x]  
gives a complex representation matrix of the quaternion x.

## MORE INFORMATION

- To use QuaternionToComplexMatrix, you first need to load the Quaternion Analysis Package using Needs["QuaternionAnalysis`"]
- Mathematical function suitable for both symbolic and numerical manipulation.
- Any quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  can be written as  $\begin{pmatrix} x_0 + i x_1 & x_2 + i x_3 \\ -x_2 + i x_3 & x_0 - i x_1 \end{pmatrix}$ .

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= x = Quaternion[1, 2, 3, 4];  
y = Quaternion[4, 3, 2, 1];
```

```
In[3]:= QuaternionToComplexMatrix[x] // MatrixForm
```

```
Out[3]//MatrixForm=  $\begin{pmatrix} 1 + 2 i & 3 + 4 i \\ -3 + 4 i & 1 - 2 i \end{pmatrix}$ 
```

```
In[4]:= QuaternionToComplexMatrix[x].QuaternionToComplexMatrix[y] // MatrixForm
```

```
Out[4]//MatrixForm=  $\begin{pmatrix} -12 + 6 i & 24 + 12 i \\ -24 + 12 i & -12 - 6 i \end{pmatrix}$ 
```

```
In[5]:= QuaternionToComplexMatrix[x ** y] // MatrixForm
```

```
Out[5]//MatrixForm=  $\begin{pmatrix} -12 + 6 i & 24 + 12 i \\ -24 + 12 i & -12 - 6 i \end{pmatrix}$ 
```

```
In[1]:= QuaternionToComplexMatrix[Quaternion[x0, x1, x2, x3]] // MatrixForm
```

```
Out[1]//MatrixForm=  $\begin{pmatrix} x_0 + i x_1 & x_2 + i x_3 \\ -x_2 + i x_3 & x_0 - i x_1 \end{pmatrix}$ 
```

## SEE ALSO

[QuaternionToComplex](#) • [ComplexToQuaternion](#) • [QuaternionToMatrixR](#) • [QuaternionToMatrixL](#)

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package



---

## MORE ABOUT

- QuaternionAnalysis

# QuaternionToMatrixL

QuaternionToMatrixL[x]  
gives a real left representation matrix of the quaternion x.

## MORE INFORMATION

- To use QuaternionToMatrixL, you first need to load the Quaternion Analysis Package using Needs["QuaternionAnalysis`"]
- Mathematical function suitable for both symbolic and numerical manipulation.
- The left representation of the quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  is

$$L_x = \begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & -x_3 & x_2 \\ x_2 & x_3 & x_0 & -x_1 \\ x_3 & -x_2 & x_1 & x_0 \end{pmatrix}$$

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= x = Quaternion[1, 2, 3, 4];  
y = Quaternion[4, 3, 2, 1];
```

```
In[3]:= (Lx = QuaternionToMatrixL[x]) // MatrixForm
```

```
Out[3]//MatrixForm=
```

$$\begin{pmatrix} 1 & -2 & -3 & -4 \\ 2 & 1 & -4 & 3 \\ 3 & 4 & 1 & -2 \\ 4 & -3 & 2 & 1 \end{pmatrix}$$

```
In[4]:= Quaternion@@(Lx.List@@y)
```

```
Out[4]= Quaternion[-12, 6, 24, 12]
```

```
In[5]:= x**y
```

```
Out[5]= Quaternion[-12, 6, 24, 12]
```

```
In[1]:= x = Quaternion[x0, x1, x2, x3];  
y = Quaternion[y0, y1, y2, y3];
```

```
In[2]:= (Lx = QuaternionToMatrixL[x]) // MatrixForm
```

```
Out[2]//MatrixForm=
```

$$\begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & -x_3 & x_2 \\ x_2 & x_3 & x_0 & -x_1 \\ x_3 & -x_2 & x_1 & x_0 \end{pmatrix}$$

```
In[3]:= Lx.List@@y
```

```
Out[3]= {x0 y0 - x1 y1 - x2 y2 - x3 y3, x1 y0 + x0 y1 - x3 y2 + x2 y3, x2 y0 + x3 y1 + x0 y2 - x1 y3, x3 y0 - x2 y1 + x1 y2 + x0 y3}
```

```
In[4]:= List @@ (x ** y)
```

```
Out[4]= {x0 y0 - x1 y1 - x2 y2 - x3 y3, x1 y0 + x0 y1 - x3 y2 + x2 y3, x2 y0 + x3 y1 + x0 y2 - x1 y3, x3 y0 - x2 y1 + x1 y2 + x0 y3}
```

---

#### SEE ALSO

**[QuaternionToMatrixR](#) • [QuaternionToComplexMatrix](#) • [ComplexToQuaternion](#) • [QuaternionToComplex](#)**

---

#### TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

---

#### MORE ABOUT

- [QuaternionAnalysis](#)

# QuaternionToMatrixR

QuaternionToMatrixL[x]  
gives a real left representation matrix of the quaternion x.

## MORE INFORMATION

- To use `QuaternionToMatrixR`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- Mathematical function suitable for both symbolic and numerical manipulation.
- The right representation of the quaternion  $x = x_0 + i x_1 + j x_2 + k x_3$  is

$$R_x = \begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & x_3 & -x_2 \\ x_2 & -x_3 & x_0 & x_1 \\ x_3 & x_2 & -x_1 & x_0 \end{pmatrix}$$

## EXAMPLES

### Basic Examples (2)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= x = Quaternion[1, 2, 3, 4];  
y = Quaternion[4, 3, 2, 1];
```

```
In[3]:= (Rx = QuaternionToMatrixR[x]) // MatrixForm
```

```
Out[3]//MatrixForm=
```

$$\begin{pmatrix} 1 & -2 & -3 & -4 \\ 2 & 1 & 4 & -3 \\ 3 & -4 & 1 & 2 \\ 4 & 3 & -2 & 1 \end{pmatrix}$$

```
In[4]:= Quaternion@@(Rx.List@@y)
```

```
Out[4]= Quaternion[-12, 16, 4, 22]
```

```
In[5]:= y**x
```

```
Out[5]= Quaternion[-12, 16, 4, 22]
```

```
In[1]:= x = Quaternion[x0, x1, x2, x3];  
y = Quaternion[y0, y1, y2, y3];
```

```
In[2]:= (Rx = QuaternionToMatrixR[x]) // MatrixForm
```

```
Out[2]//MatrixForm=
```

$$\begin{pmatrix} x_0 & -x_1 & -x_2 & -x_3 \\ x_1 & x_0 & x_3 & -x_2 \\ x_2 & -x_3 & x_0 & x_1 \\ x_3 & x_2 & -x_1 & x_0 \end{pmatrix}$$

```
In[3]:= Rx.List@@y
```

```
Out[3]= {x0 y0 - x1 y1 - x2 y2 - x3 y3, x1 y0 + x0 y1 + x3 y2 - x2 y3, x2 y0 - x3 y1 + x0 y2 + x1 y3, x3 y0 + x2 y1 - x1 y2 + x0 y3}
```

```
In[4]:= List @@ (y ** x)
```

```
Out[4]= {x0 y0 - x1 y1 - x2 y2 - x3 y3, x1 y0 + x0 y1 + x3 y2 - x2 y3, x2 y0 - x3 y1 + x0 y2 + x1 y3, x3 y0 + x2 y1 - x1 y2 + x0 y3}
```

---

#### SEE ALSO

**[QuaternionToMatrixL](#) • [QuaternionToComplexMatrix](#) • [ComplexToQuaternion](#) • [QuaternionToComplex](#)**

---

#### TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

---

#### MORE ABOUT

- [QuaternionAnalysis](#)

---

# RightMonogenicQ

RightMonogenicQ[f]  
gives True if f is left monogenic, i.e. CauchyRiemannL[f]=0.

## MORE INFORMATION

- To use `RightMonogenicQ`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion`, `Paravector` and `ComplexLike`.

## SEE ALSO

**CauchyRiemannL** • **CauchyRiemannR** • **MonogenicQ** • **LeftMonogenicQ**

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis

---

# SetCoordinates

---

`SetCoordinates [CoordinatesSequence]`  
sets the default coordinates to be `CoordinatesSequence`.

---

`SetCoordinates [a, b, c]`  
sets the default coordinates to be a, b and c.

---

`SetCoordinates [5]`  
sets the default coordinates to be X0, X1, X2, X3 and X4.

---

---

## SEE ALSO

**[\\$CoordinatesList](#) • [\\$Dim](#) • [MonogenicQ](#) • [Paravector](#) • [ComplexLike](#)**

---

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

# SymmetricProduct

`SymmetricProduct[x, y]`  
gives de symmetric product of the quaternions x and y.

## MORE INFORMATION

- To use `SymmetricPower`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- $\text{SymmetricProduct}[x, y] = \frac{x+y+y*x}{2}$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

A commutative product

```
In[2]:= q1 = Quaternion[1, 2, 3, 4];  
q2 = Quaternion[1, 1, -1, 1];  
q3 = Quaternion[1, 0, 0, 1];
```

```
In[3]:= SymmetricProduct[q1, q2]
```

```
Out[3]= Quaternion[-2, 3, 2, 5]
```

```
In[4]:= SymmetricProduct[q2, q1]
```

```
Out[4]= Quaternion[-2, 3, 2, 5]
```

but not associative

```
In[5]:= SymmetricProduct[SymmetricProduct[q1, q2], q3]
```

```
Out[5]= Quaternion[-7, 3, 2, 3]
```

```
In[6]:= SymmetricProduct[q1, SymmetricProduct[q2, q3]]
```

```
Out[6]= Quaternion[-7, 1, -1, 2]
```

## SEE ALSO

### NonCommutativeMultiply

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)



---

## MORE ABOUT

- QuaternionAnalysis

# Tks

$Tks[k, s, n]$   
gives the  $(k,s)$  element of a triangle associated with  $P_k$ .

$Tks[k, s] = Tks[k, s, \text{\$Dim} - 1]$ .

## MORE INFORMATION

- To use  $Tks$ , you first need to load the Quaternion Analysis Package using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- $T_s^k$  are the numbers

$$T_s^k = \frac{k!}{(n)_k} \frac{\binom{n+1}{2}_{k-s} \binom{n-1}{2}_s}{(k-s)! s!}$$

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

```
In[2]:= TableForm[Table[TableForm[Table[Tks[k, s, m], {k, 0, 4}], {s, 0, k}], {m, {2, 3, 5}}],
  TableDirections -> Row, TableHeadings -> {" Tks(2)", " Tks(3)", " Tks(5)"}]
```

	Tks(2)				Tks(3)				Tks(5)			
Out[2]//TableForm=	1				1				1			
	3	1			2	1			3	2		
	4	4			3	3			5	5		
	5	1	1		1	1	1		2	2	1	
	8	4	8		2	3	6		5	5	5	
	35	15	9	5	2	3	1	1	2	12	9	4
	64	64	64	64	5	10	5	10	7	35	35	35
	63	7	9	3	7	1	4	1	1	3	2	9
	128	32	64	32	128	3	15	5	15	14	7	35
												14

## SEE ALSO

**Pk • Ck • Pochhammer**

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis

# ToComplexLike

`ToComplexLike[expr]`  
gives *expr* in the complex-like form.

## MORE INFORMATION

- To use `ToComplexLike`, you first need to load the Quaternion Analysis Package using `Needs["QuaternionAnalysis`"]`
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion` and `Paravector`.

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

Quaternions or Paravector objects:

```
In[2]:= ToComplexLike[Quaternion[a, b, c, d]]
```

```
Out[3]= ComplexLike[a,  $\sqrt{b^2 + c^2 + d^2}$ ]
```

```
In[4]:= x = Paravector[1, 2, 3];
```

```
In[5]:= ToComplexLike[x]
```

```
Out[5]= ComplexLike[1,  $\sqrt{13}$ ]
```

```
In[6]:= Re[x] + W[x] AbsVec[x]
```

```
Out[6]= Paravector[1, 2, 3]
```

## SEE ALSO

[Quaternion](#) • [Paravector](#) • [ComplexLike](#) • [W](#) • [AbsVec](#)

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

## MORE ABOUT

- QuaternionAnalysis

# Vec

`Vec[expr]`  
gives the vector part of *expr*.

## MORE INFORMATION

- To use `Vec`, you first need to load the Quaternion Analysis Package using `Needs["QuaternionAnalysis`"]`.
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion`, `Paravector` and `ComplexLike`.

## EXAMPLES

### Basic Examples (3)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

Quaternion numbers:

```
In[2]:= Vec[Quaternion[1, 2, 3, 4]]
```

```
Out[2]= Quaternion[0, 2, 3, 4]
```

Paravector numbers:

```
In[1]:= Vec[Paravector[1, 2, 3]]
```

```
Out[1]= Paravector[0, 2, 3]
```

```
In[2]:= Vec[Paravector[a, b, c, d, e]] // TraditionalForm
```

```
Out[2]= b e1 + c e2 + d e3 + e e4
```

ComplexLike representation:

```
In[1]:= Vec[ComplexLike[1, 2]]
```

```
Out[1]= ComplexLike[0, 2]
```

```
In[2]:= % // TraditionalForm
```

```
Out[2]= 2 w
```

## SEE ALSO

**Quaternion** • **Paravector** • **ComplexLike**

## TUTORIALS

- Quaternion Analysis Package

- Quaternions Package

---

**MORE ABOUT**

- QuaternionAnalysis

# W

`W[expr]`  
gives the sign of the vector part of *expr*.

## MORE INFORMATION

- To use `W`, you first need to load the `Quaternion Analysis Package` using `Needs["QuaternionAnalysis`"]`
- Mathematical function suitable for both symbolic and numerical manipulation.
- The function accepts as arguments objects of the form `Quaternion` and `Paravector`.

## EXAMPLES

### Basic Examples (1)

```
In[1]:= Needs["QuaternionAnalysis`"]
```

Quaternions or Paravector objects:

```
In[2]:= W[Quaternion[a, b, c, d]]
```

```
Out[3]= Quaternion[0,  $\frac{b}{\sqrt{b^2 + c^2 + d^2}}$ ,  $\frac{c}{\sqrt{b^2 + c^2 + d^2}}$ ,  $\frac{d}{\sqrt{b^2 + c^2 + d^2}}$ ]
```

```
In[4]:= x = Paravector[1, 4, 3];  
W[x]
```

```
Out[4]= Paravector[0,  $\frac{4}{5}$ ,  $\frac{3}{5}$ ]
```

```
In[5]:= Re[x] + W[x] AbsVec[x]
```

```
Out[5]= Paravector[1, 4, 3]
```

## SEE ALSO

[Quaternion](#) • [Paravector](#) • [ComplexLike](#) • [ToComplexLike](#) • [AbsVec](#)

## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

## MORE ABOUT

- [QuaternionAnalysis](#)

---

# \$CoordinatesList

`$CoordinatesList`  
is the list of variables. `{X0,X1,X2,X3}` is the default coordinates list.

---

## SEE ALSO

**SetCoordinates** • **\$Dim**

---

## TUTORIALS

- Quaternion Analysis Package
- Quaternions Package

---

## MORE ABOUT

- QuaternionAnalysis

---

# \$Dim

\$Dim

is the dimension of the space. By default the space dimension is 4. The \$Dim value is automatically adjusted by the `SetCoordinates` function.

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## SEE ALSO

**[SetCoordinates](#) • [\\$CoordinatesList](#)**

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## TUTORIALS

- [Quaternion Analysis Package](#)
- [Quaternions Package](#)

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## MORE ABOUT

- [QuaternionAnalysis](#)